



1
00:00:04,999 --> 00:00:03,500
how does it feel it feels great hi my

2
00:00:06,619 --> 00:00:05,009
name is Heather bottom and I'm helping

3
00:00:08,330 --> 00:00:06,629
prepare the spacecraft that will fly our

4
00:00:11,419 --> 00:00:08,340
next Mars rover to the Martian surface

5
00:00:13,549 --> 00:00:11,429
so here we have the rover test facility

6
00:00:17,599 --> 00:00:13,559
for the Mars 2020 project so the goal of

7
00:00:19,939 --> 00:00:17,609
Mars 2020 is to collect samples of the

8
00:00:22,340 --> 00:00:19,949
surface of Mars and perform lots of

9
00:00:23,990 --> 00:00:22,350
other exciting experiments there's seven

10
00:00:25,790 --> 00:00:24,000
different instruments on the rover some

11
00:00:28,189 --> 00:00:25,800
of the work that's being done here right

12
00:00:30,109 --> 00:00:28,199
now is integrating the arm and the mast

13
00:00:31,999 --> 00:00:30,119

my role is mostly on the systems

14

00:00:33,830 --> 00:00:32,009

engineering of the launch and cruise

15

00:00:35,990 --> 00:00:33,840

phases of the mission is essentially

16

00:00:37,400 --> 00:00:36,000

getting it to Mars as a systems engineer

17

00:00:38,869 --> 00:00:37,410

you kind of have to put those different

18

00:00:41,090 --> 00:00:38,879

pieces together and make sure that those

19

00:00:43,100 --> 00:00:41,100

pieces all are gonna work you get to

20

00:00:44,569 --> 00:00:43,110

kind of see the bigger picture before

21

00:00:45,650 --> 00:00:44,579

the rover actually flies you have to

22

00:00:47,630 --> 00:00:45,660

make sure that everything works properly

23

00:00:50,119 --> 00:00:47,640

with the flight software and the

24

00:00:52,040 --> 00:00:50,129

hardware so I have a little unique story

25

00:00:54,020 --> 00:00:52,050

I actually ended up becoming a

26
00:00:55,670 --> 00:00:54,030
professional dancer in New York and I

27
00:00:57,380 --> 00:00:55,680
really like lived that out so its

28
00:00:59,060 --> 00:00:57,390
fullest and where all the makeup the

29
00:01:00,650 --> 00:00:59,070
rhinestones and things but for some

30
00:01:02,510 --> 00:01:00,660
reason I I always knew I was going to

31
00:01:05,030 --> 00:01:02,520
come back to this kind of curiosity that

32
00:01:06,740 --> 00:01:05,040
I've always had with space there's some

33
00:01:09,440 --> 00:01:06,750
of that creativity here too

34
00:01:11,179 --> 00:01:09,450
sometimes I feel like we're kind of like

35
00:01:12,859 --> 00:01:11,189
the stagehands in this big production

36
00:01:14,270 --> 00:01:12,869
for the rover it's bringing together a

37
00:01:15,620 --> 00:01:14,280
bunch of people it's making sure that

38
00:01:17,240 --> 00:01:15,630

the hardware works and it's kind of

39

00:01:19,370 --> 00:01:17,250

similar to a performance or like on

40

00:01:24,670 --> 00:01:19,380

launch day it'll be the opening night

41

00:01:30,230 --> 00:01:28,160

hi I'm Kevin Weaver with NASA's Jet

42

00:01:33,440 --> 00:01:30,240

Propulsion Laboratory in Southern

43

00:01:35,990 --> 00:01:33,450

California JPL is where the Mars 2020

44

00:01:39,050 --> 00:01:36,000

mission and perseverance Rover are

45

00:01:42,290 --> 00:01:39,060

managed getting to Mars is a test of

46

00:01:45,290 --> 00:01:42,300

perseverance in itself there are so many

47

00:01:47,420 --> 00:01:45,300

incredible stories from the thousands of

48

00:01:49,850 --> 00:01:47,430

people who are part of the mission today

49

00:01:51,020 --> 00:01:49,860

we're with one of the many faces behind

50

00:01:54,200 --> 00:01:51,030

the spacecraft

51
00:01:57,080 --> 00:01:54,210
Heather bottom is a systems engineer for

52
00:01:58,969 --> 00:01:57,090
the Mars 2020 mission which means she is

53
00:02:00,230 --> 00:01:58,979
making sure all the pieces work together

54
00:02:02,240 --> 00:02:00,240
on the spacecraft

55
00:02:03,980 --> 00:02:02,250
Heather's journey to testing Rockets

56
00:02:06,320 --> 00:02:03,990
actually started with a career in the

57
00:02:08,540 --> 00:02:06,330
arts including dancing for the Rockettes

58
00:02:11,480 --> 00:02:08,550
she joins us from her home today to

59
00:02:13,370 --> 00:02:11,490
answer questions and if you have any

60
00:02:14,930 --> 00:02:13,380
questions you'd like to ask you can

61
00:02:18,290 --> 00:02:14,940
leave them right here in the YouTube

62
00:02:21,380 --> 00:02:18,300
chat or post them to social media using

63
00:02:23,330 --> 00:02:21,390

the hashtag ask NASA now if you're on

64

00:02:25,250 --> 00:02:23,340

youtube and can't see the questions or

65

00:02:27,199 --> 00:02:25,260

the chat room yet just refresh your

66

00:02:30,940 --> 00:02:27,209

browser and it should all be there and

67

00:02:33,800 --> 00:02:30,950

Heather thanks for talking to us today

68

00:02:34,660 --> 00:02:33,810

Thanks thanks for having me yeah this'll

69

00:02:37,910 --> 00:02:34,670

be great

70

00:02:40,310 --> 00:02:37,920

I'm great so to start off as a systems

71

00:02:42,770 --> 00:02:40,320

engineer your focus is on the bigger

72

00:02:46,570 --> 00:02:42,780

picture can you describe what you're

73

00:02:52,130 --> 00:02:49,580

absolutely so I'm one of the launch

74

00:02:55,280 --> 00:02:52,140

systems engineers so we're preparing the

75

00:02:58,250 --> 00:02:55,290

vehicle for launch day on hopefully on

76
00:03:00,020 --> 00:02:58,260
July 17th which means preparing all of

77
00:03:01,400 --> 00:03:00,030
the different files and sequences that

78
00:03:04,370 --> 00:03:01,410
you need to have onboard for the

79
00:03:06,170 --> 00:03:04,380
spacecraft in my it means preparing the

80
00:03:08,680 --> 00:03:06,180
procedures that you're going to need for

81
00:03:11,060 --> 00:03:08,690
launch day as well as after launch day

82
00:03:13,280 --> 00:03:11,070
so there's a plenty of things that are

83
00:03:13,940 --> 00:03:13,290
going on in preparation for launch but

84
00:03:16,030 --> 00:03:13,950
in parallel

85
00:03:18,920 --> 00:03:16,040
we're also orchestrating a number of

86
00:03:21,320 --> 00:03:18,930
system level tests scenario tests day in

87
00:03:23,390 --> 00:03:21,330
the life sort of scenarios where we

88
00:03:25,400 --> 00:03:23,400

bring all three different stages of the

89

00:03:27,860 --> 00:03:25,410

vehicle together so we have the crew

90

00:03:29,570 --> 00:03:27,870

stage that's going to get us to Mars the

91

00:03:31,150 --> 00:03:29,580

defense stage that helps us get to the

92

00:03:34,000 --> 00:03:31,160

surface of Mars I'm

93

00:03:35,590 --> 00:03:34,010

the rover which obviously is performing

94

00:03:37,930 --> 00:03:35,600

all the science that we wanted to on the

95

00:03:40,360 --> 00:03:37,940

surface so by integrating all three of

96

00:03:42,100 --> 00:03:40,370

those stages together we perform the

97

00:03:44,050 --> 00:03:42,110

scenario tests where we simulate the

98

00:03:46,780 --> 00:03:44,060

actual flight hardware with the flight

99

00:03:48,400 --> 00:03:46,790

software launching traveling through

100

00:03:50,830 --> 00:03:48,410

space and then landing on Mars and

101
00:03:52,300 --> 00:03:50,840
performing some surface operation so for

102
00:03:55,090 --> 00:03:52,310
the last few years we've been really

103
00:03:57,430 --> 00:03:55,100
focused on the series of tests and

104
00:03:58,990 --> 00:03:57,440
really the unit under test there has

105
00:04:00,910 --> 00:03:59,000
been the flight hardware and a flight

106
00:04:04,060 --> 00:04:00,920
software and most recently we've started

107
00:04:06,040 --> 00:04:04,070
bringing in now the operators so people

108
00:04:09,130 --> 00:04:06,050
like myself and the flight team the

109
00:04:11,860 --> 00:04:09,140
operating team who then come in and

110
00:04:15,220 --> 00:04:11,870
we're now tested and so we go through a

111
00:04:20,140 --> 00:04:15,230
series of tests for launch I'm in regard

112
00:04:22,780 --> 00:04:20,150
to oh we seem to have lost a connection

113
00:04:25,300 --> 00:04:22,790

a little bit so I will kind of ask it

114

00:04:26,770 --> 00:04:25,310

again and see if you can hear me what

115

00:04:31,690 --> 00:04:26,780

was that last part that you said again

116

00:04:33,700 --> 00:04:31,700

oh um what we so yeah so we're going

117

00:04:39,610 --> 00:04:33,710

through a series of scenario tests did

118

00:04:41,920 --> 00:04:39,620

you get that part maybe um yeah so the

119

00:04:44,170 --> 00:04:41,930

scenario places that we perform simulate

120

00:04:46,060 --> 00:04:44,180

the vehicle launching traveling through

121

00:04:49,600 --> 00:04:46,070

space and then landing on the surface of

122

00:04:51,850 --> 00:04:49,610

Mars and then obviously performing some

123

00:04:54,010 --> 00:04:51,860

surface activities as well so once we go

124

00:04:56,620 --> 00:04:54,020

through those series of tests now we've

125

00:04:58,480 --> 00:04:56,630

added in the operators themselves like

126

00:05:00,670 --> 00:04:58,490

myself and the rest of the flight team

127

00:05:02,740 --> 00:05:00,680

the operating team and so we're working

128

00:05:05,170 --> 00:05:02,750

now on a series of tests where it

129

00:05:06,970 --> 00:05:05,180

includes the operators as well and we'll

130

00:05:12,090 --> 00:05:06,980

continue doing these tests as we get

131

00:05:15,340 --> 00:05:12,100

towards the launch window okay great and

132

00:05:19,180 --> 00:05:15,350

what I was gonna ask oh do you even keep

133

00:05:23,530 --> 00:05:19,190

the test going after launch oh yes

134

00:05:25,180 --> 00:05:23,540

absolutely um so the launch team really

135

00:05:27,610 --> 00:05:25,190

obviously our cutoff date is gonna be

136

00:05:30,070 --> 00:05:27,620

launch but we have six months until we

137

00:05:32,290 --> 00:05:30,080

get to Mars so there's a whole series of

138

00:05:34,600 --> 00:05:32,300

entry descent and landing testing that

139

00:05:36,520 --> 00:05:34,610

happens over those six months also

140

00:05:38,590 --> 00:05:36,530

including the operators making sure that

141

00:05:40,810 --> 00:05:38,600

the operators are all ready to support

142

00:05:43,480 --> 00:05:40,820

and then of course there is the surface

143

00:05:44,620 --> 00:05:43,490

series of tests that are still being

144

00:05:46,630 --> 00:05:44,630

performed during those

145

00:05:48,640 --> 00:05:46,640

six months and so part of the planning

146

00:05:50,410 --> 00:05:48,650

process is identifying what do we

147

00:05:51,880 --> 00:05:50,420

absolutely have to do before we launch

148

00:05:54,580 --> 00:05:51,890

what's the bare minimum and then what

149

00:05:56,110 --> 00:05:54,590

can we push off for those six months to

150

00:06:01,390 --> 00:05:56,120

buy us a little bit of time for some of

151
00:06:04,090 --> 00:06:01,400
those preparations great and then we

152
00:06:06,640 --> 00:06:04,100
kind of got into the name perseverance

153
00:06:08,350 --> 00:06:06,650
and all the testing that really lives up

154
00:06:13,110 --> 00:06:08,360
to its name what are your personal

155
00:06:15,400 --> 00:06:13,120
thought a name oh gosh um well

156
00:06:19,030 --> 00:06:15,410
perseverance is so much more than a name

157
00:06:22,360 --> 00:06:19,040
I guess for the launch team we've really

158
00:06:22,870 --> 00:06:22,370
felt this this drive toward the launch

159
00:06:25,510 --> 00:06:22,880
window

160
00:06:28,570 --> 00:06:25,520
July 17th is when it opens and might

161
00:06:30,220 --> 00:06:28,580
last until about the end of August and

162
00:06:31,570 --> 00:06:30,230
if you don't make it in that launch

163
00:06:33,400 --> 00:06:31,580

window if you don't launch within that

164

00:06:36,130 --> 00:06:33,410

time we'll have to wait another two

165

00:06:38,530 --> 00:06:36,140

years before Earth and Mars alignment

166

00:06:40,900 --> 00:06:38,540

will be appropriate for us to actually

167

00:06:43,000 --> 00:06:40,910

get to Mars so I think our team is

168

00:06:46,360 --> 00:06:43,010

definitely persevering toward that that

169

00:06:49,780 --> 00:06:46,370

deadline and certainly I feel the

170

00:06:51,820 --> 00:06:49,790

pressure there but then you know

171

00:06:55,120 --> 00:06:51,830

perseverance is held in so many other

172

00:06:59,170 --> 00:06:55,130

ways for our team and any other teams as

173

00:07:01,480 --> 00:06:59,180

well that's great and another thing I

174

00:07:04,270 --> 00:07:01,490

really wanted to ask you about is your

175

00:07:07,060 --> 00:07:04,280

career being a mix of art and science

176

00:07:11,230 --> 00:07:07,070

can you talk about your journey and how

177

00:07:12,040 --> 00:07:11,240

you got to be here at JPL yeah

178

00:07:14,530 --> 00:07:12,050

absolutely

179

00:07:17,170 --> 00:07:14,540

um so ever since I was little I always

180

00:07:18,640 --> 00:07:17,180

enjoyed dancing and performing so I've

181

00:07:20,920 --> 00:07:18,650

always kind of kept that with me as

182

00:07:22,990 --> 00:07:20,930

times gone on but when I was younger I

183

00:07:26,530 --> 00:07:23,000

found a real love for astronomy

184

00:07:29,920 --> 00:07:26,540

so I major in college undergrad in

185

00:07:31,540 --> 00:07:29,930

astronomy and then after college there

186

00:07:33,550 --> 00:07:31,550

actually excuse me through college I

187

00:07:35,530 --> 00:07:33,560

took an internship with the NASA Ames

188

00:07:37,630 --> 00:07:35,540

Research Center it was called the NASA

189

00:07:40,450 --> 00:07:37,640

Academy at the time not sure if it's

190

00:07:42,879 --> 00:07:40,460

still called that and through the NASA

191

00:07:44,320 --> 00:07:42,889

it really opened up my eyes not just to

192

00:07:47,529 --> 00:07:44,330

astronomy but to this whole space

193

00:07:48,939 --> 00:07:47,539

industry not just NASA but that also the

194

00:07:51,249 --> 00:07:48,949

commercial space industry that's

195

00:07:53,860 --> 00:07:51,259

happening right now but SpaceX sons of

196

00:07:55,749 --> 00:07:53,870

origin so do that internship it showed

197

00:07:57,820 --> 00:07:55,759

me there was so much more and so I told

198

00:07:59,559 --> 00:07:57,830

myself at the time I knew no matter how

199

00:08:02,140 --> 00:07:59,569

much dance I pursued I would always come

200

00:08:06,700 --> 00:08:02,150

back to space and I think I think I say

201
00:08:09,100 --> 00:08:06,710
that in the video too but yeah so you

202
00:08:12,700 --> 00:08:09,110
know so I went and pursued dance um I

203
00:08:14,529 --> 00:08:12,710
was when I was indeed or really hard so

204
00:08:17,170 --> 00:08:14,539
I did the Rockettes and I did a show

205
00:08:18,700 --> 00:08:17,180
called A Chorus Line at the time and I

206
00:08:21,610 --> 00:08:18,710
hit a point where I said okay it's time

207
00:08:24,820 --> 00:08:21,620
to go back so I had learned about

208
00:08:27,460 --> 00:08:24,830
engineering so I went back to school I

209
00:08:31,629 --> 00:08:27,470
Caltech in Pasadena for aerospace

210
00:08:34,750 --> 00:08:31,639
engineering and I started to learn that

211
00:08:37,570 --> 00:08:34,760
I really loved this big picture idea and

212
00:08:39,909 --> 00:08:37,580
I took a job in systems engineering at

213
00:08:41,740 --> 00:08:39,919

SpaceX and so when I was at SpaceX I

214

00:08:43,300 --> 00:08:41,750

learned about systems engineering and

215

00:08:46,060 --> 00:08:43,310

how important that is to the spacecraft

216

00:08:47,500 --> 00:08:46,070

into the whole mission it felt like it

217

00:08:49,199 --> 00:08:47,510

really hit home for me that was

218

00:08:52,510 --> 00:08:49,209

something that I could really relate to

219

00:08:54,940 --> 00:08:52,520

and so then do friends and resume

220

00:08:57,220 --> 00:08:54,950

passing around things I ended up by JPL

221

00:09:01,720 --> 00:08:57,230

eventually but those are kind of the

222

00:09:03,550 --> 00:09:01,730

journey of how I got there and for

223

00:09:06,160 --> 00:09:03,560

anyone watching who really has a passion

224

00:09:08,050 --> 00:09:06,170

for science and art like you do what

225

00:09:09,699 --> 00:09:08,060

advice would you give them when they're

226

00:09:13,900 --> 00:09:09,709

kind of trying to decide their career

227

00:09:17,470 --> 00:09:13,910

path and how to balance both oh gosh um

228

00:09:21,550 --> 00:09:17,480

so I guess to never like give up on

229

00:09:23,620 --> 00:09:21,560

either I think what I found is I had to

230

00:09:26,440 --> 00:09:23,630

maintain and find a balance as I've

231

00:09:28,420 --> 00:09:26,450

gotten older so every time I find that

232

00:09:31,240 --> 00:09:28,430

I've gone without dance or singing for a

233

00:09:34,269 --> 00:09:31,250

while I kind of get sad and I need to

234

00:09:35,560 --> 00:09:34,279

find a dance class to take or I'll sing

235

00:09:37,690 --> 00:09:35,570

at home with my husband there's

236

00:09:40,480 --> 00:09:37,700

something like that and equally when I

237

00:09:43,360 --> 00:09:40,490

had pursued dance so hard for so long I

238

00:09:45,040 --> 00:09:43,370

really found that I missed research and

239

00:09:48,100 --> 00:09:45,050

I missed learning about space and my

240

00:09:48,650 --> 00:09:48,110

passion for space and so as I've gotten

241

00:09:50,119 --> 00:09:48,660

older

242

00:09:51,590 --> 00:09:50,129

you can't let one of the other really

243

00:09:54,559 --> 00:09:51,600

take over and so you really have to

244

00:09:58,400 --> 00:09:54,569

maintain that balance so just never give

245

00:10:00,319 --> 00:09:58,410

up on that and I guess there's something

246

00:10:03,680 --> 00:10:00,329

else I was gonna say along his lines but

247

00:10:05,360 --> 00:10:03,690

what we'll get back to anyway all right

248

00:10:07,040 --> 00:10:05,370

because those were all my questions and

249

00:10:09,079 --> 00:10:07,050

if you get back to and remember just let

250

00:10:12,139 --> 00:10:09,089

me know I'm gonna get now to the ask

251
00:10:12,949 --> 00:10:12,149
NASA questions and see what people have

252
00:10:15,490 --> 00:10:12,959
to say so

253
00:10:18,350 --> 00:10:15,500
Martian Manisha on Twitter asks how is

254
00:10:23,329 --> 00:10:18,360
engineering for Mars different from

255
00:10:25,819 --> 00:10:23,339
engineering for Earth oh gosh um so this

256
00:10:28,220 --> 00:10:25,829
is a fun question I recently had some

257
00:10:30,829 --> 00:10:28,230
discussions raised some astronomers so

258
00:10:32,720 --> 00:10:30,839
astronomers have tells gotiya better on

259
00:10:34,579 --> 00:10:32,730
the ground and you can access them at

260
00:10:35,929 --> 00:10:34,589
any time and as I was talking to these

261
00:10:37,819 --> 00:10:35,939
astronomers that are saying yeah you

262
00:10:39,170 --> 00:10:37,829
know if we run into issues you just go

263
00:10:41,150 --> 00:10:39,180

up to the telescope any fix the

264

00:10:42,920 --> 00:10:41,160

telescope I'm thinking to myself it

265

00:10:45,559 --> 00:10:42,930

actually took me some time to realize oh

266

00:10:47,179 --> 00:10:45,569

you can just go touch the hardware and

267

00:10:49,280 --> 00:10:47,189

fix it like if you have a problem you

268

00:10:51,170 --> 00:10:49,290

know that's part of your your project

269

00:10:52,850 --> 00:10:51,180

that's just how it works like when you

270

00:10:54,379 --> 00:10:52,860

can send things up to space you you

271

00:10:56,329 --> 00:10:54,389

don't get to touch it anymore once it's

272

00:10:59,210 --> 00:10:56,339

up there so if you have to consider all

273

00:11:00,980 --> 00:10:59,220

the different anomalies and hardware

274

00:11:02,660 --> 00:11:00,990

issues that you could run into before

275

00:11:04,009 --> 00:11:02,670

you send those things up into space and

276
00:11:06,290 --> 00:11:04,019
that's part of this whole test campaign

277
00:11:08,300 --> 00:11:06,300
that we go through and so there's I

278
00:11:10,639 --> 00:11:08,310
think that distinct difference in your

279
00:11:12,679 --> 00:11:10,649
prepping and your planning and your

280
00:11:14,809 --> 00:11:12,689
preparation to make sure that you

281
00:11:16,309 --> 00:11:14,819
include consideration of the fact you

282
00:11:19,309 --> 00:11:16,319
won't be able to touch it anymore

283
00:11:21,259 --> 00:11:19,319
once it gets up there so that means you

284
00:11:24,160 --> 00:11:21,269
almost have to think of every single

285
00:11:28,309 --> 00:11:24,170
thing that could go wrong correct

286
00:11:30,470 --> 00:11:28,319
yeah they I guess the term I've heard

287
00:11:33,559 --> 00:11:30,480
passed around is unknown unknowns so

288
00:11:34,999 --> 00:11:33,569

there's always this small bit that you

289

00:11:37,519 --> 00:11:35,009

keep in the back of your mind with gosh

290

00:11:38,840 --> 00:11:37,529

there are certainly many unknown

291

00:11:42,290 --> 00:11:38,850

unknowns that we haven't thought about

292

00:11:44,059 --> 00:11:42,300

but yes as part of our team for every

293

00:11:45,769 --> 00:11:44,069

agents we're trying to figure out any

294

00:11:47,780 --> 00:11:45,779

different thing we can come up with and

295

00:11:50,420 --> 00:11:47,790

that's part of some of the testing that

296

00:11:53,530 --> 00:11:50,430

we're doing and if certainly if

297

00:11:56,360 --> 00:11:53,540

something does go wrong up in space and

298

00:11:58,759 --> 00:11:56,370

the vehicle doesn't autonomously react

299

00:11:59,660 --> 00:11:58,769

to it then you do have glad operators

300

00:12:02,600 --> 00:11:59,670

come in

301
00:12:04,400 --> 00:12:02,610
command the vehicle and try to get it

302
00:12:07,090 --> 00:12:04,410
back in the state that you at least a

303
00:12:10,040 --> 00:12:07,100
healthy state to get you to Mars

304
00:12:12,320 --> 00:12:10,050
recently in one of our anomalous

305
00:12:15,890 --> 00:12:12,330
operations test that just completed it

306
00:12:18,050 --> 00:12:15,900
was a pretty intense 48 hours we weren't

307
00:12:20,450 --> 00:12:18,060
able to even command the vehicle and so

308
00:12:22,160 --> 00:12:20,460
we had to think through the situation of

309
00:12:25,540 --> 00:12:22,170
what you would do and how you would fix

310
00:12:28,010 --> 00:12:25,550
it and so we went through a series of

311
00:12:29,990 --> 00:12:28,020
differents recoveries that we could do

312
00:12:33,680 --> 00:12:30,000
in order to commander me we eventually

313
00:12:36,650 --> 00:12:33,690

got through it someone and I actually

314

00:12:39,710 --> 00:12:36,660

have another one from Florentin sitters

315

00:12:41,630 --> 00:12:39,720

on YouTube who asks kind of how does the

316

00:12:44,450 --> 00:12:41,640

team decide between the scientific

317

00:12:46,250 --> 00:12:44,460

benefits of certain features compared to

318

00:12:50,630 --> 00:12:46,260

the challenges these pose from an

319

00:12:52,880 --> 00:12:50,640

engineering standpoint that's a really

320

00:13:06,200 --> 00:12:52,890

great question I'm sorry I have a

321

00:13:08,630 --> 00:13:06,210

chicken here some part yeah so it's

322

00:13:10,910 --> 00:13:08,640

definitely a trade so with systems

323

00:13:12,350 --> 00:13:10,920

engineering one of those interesting

324

00:13:14,350 --> 00:13:12,360

parts I don't think people know about

325

00:13:16,910 --> 00:13:14,360

when they sign up for the job level but

326

00:13:20,060 --> 00:13:16,920

you're not just an engineer but you kind

327

00:13:22,370 --> 00:13:20,070

of become a bit of a negotiator so you

328

00:13:24,260 --> 00:13:22,380

have to really understand both sides of

329

00:13:27,530 --> 00:13:24,270

the argument and being able to consider

330

00:13:30,350 --> 00:13:27,540

the risks for both of the trades so that

331

00:13:32,870 --> 00:13:30,360

you can come up with not the 100%

332

00:13:35,480 --> 00:13:32,880

solution but maybe the best solution you

333

00:13:38,510 --> 00:13:35,490

can come up with at the time so I think

334

00:13:40,670 --> 00:13:38,520

a lot of engineers didn't think in like

335

00:13:42,440 --> 00:13:40,680

a black and white space but as a systems

336

00:13:45,320 --> 00:13:42,450

engineer I feel like I'm constantly in a

337

00:13:47,330 --> 00:13:45,330

gray space when trying to understand how

338

00:13:49,820 --> 00:13:47,340

great this is how black need to be a

339

00:13:52,280 --> 00:13:49,830

white we need to be and then you know

340

00:13:54,470 --> 00:13:52,290

talking in depth to these experts to

341

00:13:56,330 --> 00:13:54,480

really know to really know what they

342

00:13:58,220 --> 00:13:56,340

know what to understand what I don't

343

00:14:00,680 --> 00:13:58,230

know because obviously there's plenty I

344

00:14:02,000 --> 00:14:00,690

don't know and and to be able to get to

345

00:14:05,780 --> 00:14:02,010

a place where you can come up with the

346

00:14:08,530 --> 00:14:05,790

best solution for the mission and then I

347

00:14:10,090 --> 00:14:08,540

have another question from Ahmad Homer

348

00:14:12,550 --> 00:14:10,100

I don't know if you know this but how

349

00:14:17,980 --> 00:14:12,560

long do we expect perseverance to last

350

00:14:20,710 --> 00:14:17,990

on Mars oh gosh I don't want to get it

351

00:14:23,340 --> 00:14:20,720

wrong I think it's about one Martian

352

00:14:26,400 --> 00:14:23,350

year which is equivalent to about a year

353

00:14:29,710 --> 00:14:26,410

unlike a handful of months here on earth

354

00:14:31,120 --> 00:14:29,720

something like that but I'm not always

355

00:14:35,350 --> 00:14:31,130

there this team so I don't know the

356

00:14:37,120 --> 00:14:35,360

details about the way so am i you can

357

00:14:39,520 --> 00:14:37,130

also ask that question to ask NASA

358

00:14:43,180 --> 00:14:39,530

persevere or we can get back to you with

359

00:14:45,010 --> 00:14:43,190

an answer on that and he also wants to

360

00:14:50,890 --> 00:14:45,020

know is there any artificial

361

00:14:54,220 --> 00:14:50,900

intelligence on perseverance well so

362

00:14:55,750 --> 00:14:54,230

anyway I think you defined in many

363

00:14:57,790 --> 00:14:55,760

different ways I think one of the

364

00:15:01,120 --> 00:14:57,800

coolest things about this Rover is that

365

00:15:05,380 --> 00:15:01,130

it has an ability to navigate with a

366

00:15:07,720 --> 00:15:05,390

better time escape abilities than the

367

00:15:10,000 --> 00:15:07,730

previous Rovers and curiosity so it's

368

00:15:12,310 --> 00:15:10,010

able to identify different rocks and

369

00:15:15,280 --> 00:15:12,320

move around those rocks that sort of

370

00:15:18,130 --> 00:15:15,290

thing I think that's like the biggest

371

00:15:21,670 --> 00:15:18,140

improvement to AI that we have on the

372

00:15:23,500 --> 00:15:21,680

beautiful for 2020 compared to curiosity

373

00:15:25,450 --> 00:15:23,510

but there's certainly a lot of things

374

00:15:28,630 --> 00:15:25,460

that we've developed a high-rise for all

375

00:15:31,960 --> 00:15:28,640

the Rovers but I would say it depends on

376

00:15:34,960 --> 00:15:31,970

your definition I think a little bit and

377

00:15:37,240 --> 00:15:34,970

another thing that would be new on here

378

00:15:39,460 --> 00:15:37,250

Fletcher on YouTube asks how do you

379

00:15:41,410 --> 00:15:39,470

select the cameras and their angles for

380

00:15:46,420 --> 00:15:41,420

the rover and is a difference for

381

00:15:47,350 --> 00:15:46,430

science versus engineering cameras yeah

382

00:15:49,300 --> 00:15:47,360

absolutely

383

00:15:51,900 --> 00:15:49,310

there are different engineering cameras

384

00:15:53,400 --> 00:15:51,910

I'm dedicated strictly to engineering

385

00:15:55,810 --> 00:15:53,410

hazards

386

00:15:59,680 --> 00:15:55,820

they're called bajas cams on the rover

387

00:16:02,050 --> 00:15:59,690

and then the yet the math comes as well

388

00:16:03,520 --> 00:16:02,060

I will obligation camera and then each

389

00:16:04,660 --> 00:16:03,530

of the instruments not each of the

390

00:16:07,390 --> 00:16:04,670

instruments but many of the instruments

391

00:16:09,730 --> 00:16:07,400

have cameras themselves that are higher

392

00:16:12,160 --> 00:16:09,740

resolution and those sorts of things but

393

00:16:14,080 --> 00:16:12,170

you need to consider the different

394

00:16:18,280 --> 00:16:14,090

resources that those cameras are taking

395

00:16:22,840 --> 00:16:18,290

up onboard so power data

396

00:16:24,550 --> 00:16:22,850

the thermal anything like that just to

397

00:16:26,530 --> 00:16:24,560

consider how much fam that those things

398

00:16:29,050 --> 00:16:26,540

are taking up and so again it becomes a

399

00:16:30,639 --> 00:16:29,060

trade between while which science

400

00:16:31,960 --> 00:16:30,649

objectives are more important to make

401
00:16:34,480 --> 00:16:31,970
sure that we're not in a hazardous

402
00:16:36,040 --> 00:16:34,490
situation with the roller but the

403
00:16:38,860 --> 00:16:36,050
different in terms of the different

404
00:16:41,139 --> 00:16:38,870
angles there are designs so that there

405
00:16:44,129 --> 00:16:41,149
for science specifically or for

406
00:16:48,220 --> 00:16:44,139
engineering purposes specifically and

407
00:16:51,160 --> 00:16:48,230
then give you my toe asks how do you

408
00:16:54,160 --> 00:16:51,170
protect the circuit boards from flips

409
00:16:58,780 --> 00:16:54,170
due to radiation from bit flips due to

410
00:17:02,829 --> 00:16:58,790
radiation I probably not the expert on

411
00:17:05,919 --> 00:17:02,839
on radiation protection but I do know

412
00:17:09,939 --> 00:17:05,929
it's on board so again we'll defer that

413
00:17:11,530 --> 00:17:09,949

to the asknasa hashtag and go to @nasa

414

00:17:14,470 --> 00:17:11,540

persevere and we'll try to get you an

415

00:17:16,960 --> 00:17:14,480

answer on that so Florian on YouTube

416

00:17:23,079 --> 00:17:16,970

asks how does perseverance Rovers team

417

00:17:27,069 --> 00:17:23,089

balance decisions ah so it's a really

418

00:17:31,000 --> 00:17:27,079

good question so a lot of the team comes

419

00:17:34,030 --> 00:17:31,010

from the curiosity Mars rover team and

420

00:17:36,730 --> 00:17:34,040

so what we found is that there's a

421

00:17:39,370 --> 00:17:36,740

balance constantly between how things

422

00:17:41,850 --> 00:17:39,380

were done on curiosity and how we wanna

423

00:17:44,919 --> 00:17:41,860

make things better for Mars 2020 um

424

00:17:47,640 --> 00:17:44,929

without adding additional risk so I

425

00:17:50,140 --> 00:17:47,650

think there's a really fine line between

426
00:17:52,600 --> 00:17:50,150
making things new and fancy for the sake

427
00:17:55,690 --> 00:17:52,610
of making them too fancy and using this

428
00:17:58,390 --> 00:17:55,700
heritage because you know that it's a

429
00:18:01,030 --> 00:17:58,400
heritage design what works and of course

430
00:18:05,820 --> 00:18:01,040
even with that there's a risk that maybe

431
00:18:08,140 --> 00:18:05,830
the design that worked was some sort of

432
00:18:11,440 --> 00:18:08,150
negative negative or positive positive

433
00:18:13,539 --> 00:18:11,450
where you know two things went between

434
00:18:15,880 --> 00:18:13,549
themselves and it ended up with the

435
00:18:18,010 --> 00:18:15,890
positive design so we have to constantly

436
00:18:20,980 --> 00:18:18,020
keep digging into the design to

437
00:18:23,649 --> 00:18:20,990
understand how to proceed forward I

438
00:18:27,399 --> 00:18:23,659

don't know if that totally answered your

439

00:18:30,310 --> 00:18:27,409

question but I think in general because

440

00:18:31,460 --> 00:18:30,320

we have the team from curiosity it's

441

00:18:34,190 --> 00:18:31,470

helped us to

442

00:18:36,860 --> 00:18:34,200

really mesh well now as a tune for 2020

443

00:18:39,730 --> 00:18:36,870

to have those kind of experts on board

444

00:18:42,710 --> 00:18:39,740

but then I'll also have this new wave of

445

00:18:46,370 --> 00:18:42,720

new team members coming in and out of

446

00:18:49,970 --> 00:18:46,380

their perspective - its you and then

447

00:18:52,430 --> 00:18:49,980

crews m7 also asks how does a system

448

00:18:55,549 --> 00:18:52,440

engineer work with different aspects

449

00:18:58,640 --> 00:18:55,559

like EDL and if you could define EDL or

450

00:19:01,789 --> 00:18:58,650

electronics and do you have to be SME in

451

00:19:07,850 --> 00:19:01,799

several areas to be able to take on a

452

00:19:11,230 --> 00:19:07,860

systems role yeah so I'm personally I

453

00:19:13,640 --> 00:19:11,240

jumped from thermal systems engineering

454

00:19:15,409 --> 00:19:13,650

inter thermal engineering I guess we

455

00:19:17,149 --> 00:19:15,419

would call it internet systems

456

00:19:19,419 --> 00:19:17,159

engineering so I came with a strong

457

00:19:21,950 --> 00:19:19,429

background in thermal and thermal

458

00:19:24,560 --> 00:19:21,960

specifically is an area that spans all

459

00:19:28,279 --> 00:19:24,570

the different Hardware pieces so I found

460

00:19:31,310 --> 00:19:28,289

that that adjust that was fine for you

461

00:19:33,919 --> 00:19:31,320

don't have to have been an expert in

462

00:19:36,080 --> 00:19:33,929

every single field in order to become a

463

00:19:37,850 --> 00:19:36,090

good systems engineer in order to become

464

00:19:39,860 --> 00:19:37,860

a good systems engineer you have to know

465

00:19:42,500 --> 00:19:39,870

that you don't know everything and have

466

00:19:45,190 --> 00:19:42,510

a willingness to learn I guess if that

467

00:19:47,270 --> 00:19:45,200

makes sense I think having experience

468

00:19:49,730 --> 00:19:47,280

digging in deep to these different

469

00:19:52,789 --> 00:19:49,740

subsystems makes you an even better

470

00:19:55,130 --> 00:19:52,799

systems engineer and and certainly I

471

00:19:56,600 --> 00:19:55,140

think usually when they hire systems

472

00:19:59,570 --> 00:19:56,610

engineers they do look for people that

473

00:20:01,820 --> 00:19:59,580

do come from some specific background so

474

00:20:04,340 --> 00:20:01,830

hopefully that helps answer the second

475

00:20:06,799 --> 00:20:04,350

part the question there was a first part

476
00:20:09,200 --> 00:20:06,809
of the question I missed yeah how does

477
00:20:15,409 --> 00:20:09,210
the systems engineer work with different

478
00:20:17,060 --> 00:20:15,419
aspects like EDL or electronics um gosh

479
00:20:22,159 --> 00:20:17,070
how do you work with those different

480
00:20:24,620 --> 00:20:22,169
aspects well so et al is an entry

481
00:20:28,039 --> 00:20:24,630
descent and landing phase of the mission

482
00:20:30,200 --> 00:20:28,049
and so evl is a systems engineering

483
00:20:34,610 --> 00:20:30,210
problem in and of itself and that

484
00:20:37,010 --> 00:20:34,620
includes electronics and so I think in

485
00:20:39,080 --> 00:20:37,020
order to put together things like ETL

486
00:20:41,149 --> 00:20:39,090
with electronics with the telecom system

487
00:20:41,880 --> 00:20:41,159
all of those sorts of things the best

488
00:20:44,460 --> 00:20:41,890

met best

489

00:20:46,680 --> 00:20:44,470

methods have really been to just dig

490

00:20:48,720 --> 00:20:46,690

into them and learn as much as you can

491

00:20:51,180 --> 00:20:48,730

and I don't know sounds kind of like a

492

00:20:55,860 --> 00:20:51,190

vague answer but it's really the only

493

00:20:57,450 --> 00:20:55,870

way that I've found to be most

494

00:20:59,880 --> 00:20:57,460

successful in some of the trades are

495

00:21:01,620 --> 00:20:59,890

just learning as much as you can and

496

00:21:05,070 --> 00:21:01,630

knowing that you don't know everything

497

00:21:07,800 --> 00:21:05,080

and with that you learn to talk to

498

00:21:10,380 --> 00:21:07,810

people talk to all sorts of different

499

00:21:12,030 --> 00:21:10,390

kinds of people I think at JPL there's

500

00:21:14,730 --> 00:21:12,040

lots of different personalities and so

501
00:21:15,690 --> 00:21:14,740
you get a slate you know in any industry

502
00:21:17,730 --> 00:21:15,700
there's lots of different personalities

503
00:21:19,260 --> 00:21:17,740
so you get a flavor of how to tell those

504
00:21:22,260 --> 00:21:19,270
interactions with people and really

505
00:21:24,660 --> 00:21:22,270
learn from them learn to trust and not

506
00:21:27,150 --> 00:21:24,670
trust what people are telling you trust

507
00:21:30,420 --> 00:21:27,160
but verify I guess is the way to say it

508
00:21:32,400 --> 00:21:30,430
so yeah again I'm not sure every totally

509
00:21:35,240 --> 00:21:32,410
answered that but if we gave a little

510
00:21:37,950 --> 00:21:35,250
guidance based on my own experience I

511
00:21:39,660 --> 00:21:37,960
think that this is a perfect setup for

512
00:21:42,690 --> 00:21:39,670
this question that it's kind of a

513
00:21:44,340 --> 00:21:42,700

follow-up Elizabeth on YouTube asks what

514

00:21:49,020 --> 00:21:44,350

are some of the traits that are most

515

00:21:54,180 --> 00:21:49,030

important for a systems engineer oh yes

516

00:21:55,920 --> 00:21:54,190

very good meeting yeah I think so

517

00:21:58,200 --> 00:21:55,930

systems engineers right the willingness

518

00:22:00,510 --> 00:21:58,210

to learn I think is a big one the

519

00:22:01,620 --> 00:22:00,520

ability to see this gray space I think

520

00:22:05,010 --> 00:22:01,630

I've talked about that before

521

00:22:06,480 --> 00:22:05,020

but um to know that the answer might not

522

00:22:09,450 --> 00:22:06,490

be black or white and you might not have

523

00:22:11,010 --> 00:22:09,460

a hundred percent or zero percentage to

524

00:22:15,540 --> 00:22:11,020

work through those sorts of situations

525

00:22:17,130 --> 00:22:15,550

um I guess I don't know I'd like to

526

00:22:19,440 --> 00:22:17,140

think that you kind of have to be a

527

00:22:22,410 --> 00:22:19,450

little bit social because I find myself

528

00:22:24,570 --> 00:22:22,420

talking to people a lot and learning

529

00:22:27,270 --> 00:22:24,580

from them but then also trading

530

00:22:30,690 --> 00:22:27,280

information with them so like if I'm

531

00:22:31,830 --> 00:22:30,700

talking to a Power Systems Engineer and

532

00:22:34,260 --> 00:22:31,840

I'm hearing them say things about

533

00:22:36,030 --> 00:22:34,270

thermal and I might be aware of the

534

00:22:38,730 --> 00:22:36,040

thermal system problems are having I can

535

00:22:40,140 --> 00:22:38,740

help guide the power systems engineer so

536

00:22:42,120 --> 00:22:40,150

that we can all be informed of the

537

00:22:44,550 --> 00:22:42,130

problem I think a lot of it is also

538

00:22:46,380 --> 00:22:44,560

guiding the team to have a common

539

00:22:49,530 --> 00:22:46,390

knowledge of the system instead of just

540

00:22:51,510 --> 00:22:49,540

having team members in a specific rabbit

541

00:22:54,600 --> 00:22:51,520

hole and trying to understand their

542

00:22:55,650 --> 00:22:54,610

problems that way um I think of like

543

00:23:01,350 --> 00:22:55,660

specific

544

00:23:07,590 --> 00:23:01,360

things really well organized I mean do

545

00:23:10,620 --> 00:23:07,600

you have to be good at math yes I think

546

00:23:13,740 --> 00:23:10,630

you have to be willing to learn and to

547

00:23:16,500 --> 00:23:13,750

be very precise I think that's the most

548

00:23:18,600 --> 00:23:16,510

important thing do you think your

549

00:23:21,510 --> 00:23:18,610

creative side also played a role in this

550

00:23:25,500 --> 00:23:21,520

too what you used to do versus what you

551
00:23:28,440 --> 00:23:25,510
do now does it parallels than that yeah

552
00:23:30,420 --> 00:23:28,450
I think um I guess I'm given it was a

553
00:23:34,020 --> 00:23:30,430
little bit of thought in the last few

554
00:23:36,000 --> 00:23:34,030
years when we were orchestrating these

555
00:23:37,620 --> 00:23:36,010
tests and bringing these big teams of

556
00:23:40,080 --> 00:23:37,630
people together with the system level

557
00:23:42,360 --> 00:23:40,090
testing I found myself kind of acting

558
00:23:43,710 --> 00:23:42,370
like a stage manager you know bringing

559
00:23:46,530 --> 00:23:43,720
all these different people into the

560
00:23:49,020 --> 00:23:46,540
picture I think someone else had

561
00:23:51,420 --> 00:23:49,030
mentioned systems engineers are kind of

562
00:23:53,160 --> 00:23:51,430
like the producers so you have to if you

563
00:23:54,360 --> 00:23:53,170

see a problem and one thing is going in

564

00:23:56,430 --> 00:23:54,370

this direction you have to kind of

565

00:23:58,380 --> 00:23:56,440

offset that with this thing so it's a

566

00:24:00,290 --> 00:23:58,390

constant trade and keeping the system

567

00:24:02,730 --> 00:24:00,300

balanced and everything like that so

568

00:24:04,590 --> 00:24:02,740

that's been kind of fun I guess

569

00:24:06,540 --> 00:24:04,600

systems engineering is also really

570

00:24:09,000 --> 00:24:06,550

interesting because you you transition

571

00:24:11,070 --> 00:24:09,010

with the mission so you know you start

572

00:24:12,840 --> 00:24:11,080

out in the design phase so you have to

573

00:24:14,790 --> 00:24:12,850

have a specific set of skills for design

574

00:24:17,610 --> 00:24:14,800

when you get into the more of the

575

00:24:20,100 --> 00:24:17,620

testing verification validation of the

576
00:24:21,870 --> 00:24:20,110
mission I you know you have a different

577
00:24:24,180 --> 00:24:21,880
set of skills where you have to think

578
00:24:25,920 --> 00:24:24,190
about things analytically and then when

579
00:24:28,430 --> 00:24:25,930
you go to the operations phase that's

580
00:24:31,260 --> 00:24:28,440
where you're kind of in a hot seat and

581
00:24:32,790 --> 00:24:31,270
for me I've always thought that you know

582
00:24:35,040 --> 00:24:32,800
you kind of feel like a performer when

583
00:24:38,070 --> 00:24:35,050
you're an operator because on the spot

584
00:24:41,100 --> 00:24:38,080
and maybe there's not a stage there's a

585
00:24:42,840 --> 00:24:41,110
darkroom but um yeah I'm sure there's

586
00:24:45,210 --> 00:24:42,850
one creativity in there too

587
00:24:47,340 --> 00:24:45,220
I think that's a great answer and

588
00:24:50,100 --> 00:24:47,350

Marina's kind of switched gears here to

589

00:24:52,170 --> 00:24:50,110

Marley on YouTube who wants to know how

590

00:24:57,380 --> 00:24:52,180

long does it take to get from Earth to

591

00:25:00,930 --> 00:24:57,390

Mars yeah it takes about six months so

592

00:25:04,250 --> 00:25:00,940

for our Mars 2020 mission we have a

593

00:25:09,090 --> 00:25:04,260

slightly longer cruise period than they

594

00:25:12,390 --> 00:25:09,100

on MSL curiosity but yeah it takes about

595

00:25:21,210 --> 00:25:12,400

six months where you're landing now

596

00:25:23,060 --> 00:25:21,220

February 18th so we got money 21 yes

597

00:25:28,170 --> 00:25:23,070

very much

598

00:25:31,470 --> 00:25:28,180

and then we have another one from Julie

599

00:25:34,350 --> 00:25:31,480

on you to ask what's the hardest part of

600

00:25:43,640 --> 00:25:34,360

planning big system level tests and

601
00:25:48,180 --> 00:25:43,650
getting a mission ready for launch I

602
00:25:50,460 --> 00:25:48,190
think it's so it's the most difficult

603
00:25:53,340 --> 00:25:50,470
but it's also the most rewarding

604
00:25:57,210 --> 00:25:53,350
I think it's seeing the team come

605
00:25:58,020 --> 00:25:57,220
together so there are all these

606
00:25:59,480 --> 00:25:58,030
subsystems

607
00:26:01,410 --> 00:25:59,490
they've all been working independently

608
00:26:03,390 --> 00:26:01,420
maybe there's a little bit of cross

609
00:26:05,490 --> 00:26:03,400
talking between those subsystems but as

610
00:26:07,020 --> 00:26:05,500
part of a plan or planning for these

611
00:26:09,510 --> 00:26:07,030
system tests and even planning for

612
00:26:11,100 --> 00:26:09,520
launch you have to pull these people

613
00:26:15,260 --> 00:26:11,110

together and they come from such

614

00:26:17,220 --> 00:26:15,270

different expertise is and different

615

00:26:19,020 --> 00:26:17,230

processes even and different ways of

616

00:26:20,580 --> 00:26:19,030

doing things and you have to force them

617

00:26:22,080 --> 00:26:20,590

into different processes that you're

618

00:26:23,280 --> 00:26:22,090

going to use for launch or the process

619

00:26:26,190 --> 00:26:23,290

you're gonna use for the test or

620

00:26:28,590 --> 00:26:26,200

whatever it may be and it's it's

621

00:26:31,350 --> 00:26:28,600

difficult to get people on board with

622

00:26:32,790 --> 00:26:31,360

new processes and new ways of doing

623

00:26:35,280 --> 00:26:32,800

things and new ways of thinking about

624

00:26:37,380 --> 00:26:35,290

the spacecraft so all those sorts of

625

00:26:38,970 --> 00:26:37,390

things I I found it was the most

626
00:26:40,920 --> 00:26:38,980
rewarding because after these tests

627
00:26:43,620 --> 00:26:40,930
completed and as they were you know

628
00:26:46,710 --> 00:26:43,630
nearing preparation to begin and

629
00:26:48,360 --> 00:26:46,720
complete you really saw the team's start

630
00:26:51,060 --> 00:26:48,370
to mesh and to start to talk to each

631
00:26:52,800 --> 00:26:51,070
other and instead of having me or you

632
00:26:54,360 --> 00:26:52,810
know one of my colleagues as one of the

633
00:26:56,250 --> 00:26:54,370
middle people you see them actually

634
00:26:57,660 --> 00:26:56,260
talking to each other now and so it's

635
00:27:00,090 --> 00:26:57,670
just this really cool meshing of the

636
00:27:02,880 --> 00:27:00,100
team it's difficult buddy it's a lot of

637
00:27:06,690 --> 00:27:02,890
it's really a nice community when it

638
00:27:09,080 --> 00:27:06,700

does happen that's great and then I have

639

00:27:11,940 --> 00:27:09,090

one last question and it's from

640

00:27:14,580 --> 00:27:11,950

eight-year-old Sienna and she wants to

641

00:27:16,220 --> 00:27:14,590

know tell us more about the type of

642

00:27:18,409 --> 00:27:16,230

dancing you did and

643

00:27:26,710 --> 00:27:18,419

tell us how science and art both make

644

00:27:32,900 --> 00:27:26,720

you happy oh gosh um okay so I used to

645

00:27:34,340 --> 00:27:32,910

do ballet tap and jazz and when I was in

646

00:27:38,030 --> 00:27:34,350

college I took a little bit of modern

647

00:27:41,150 --> 00:27:38,040

dance and I did a lot of theater musical

648

00:27:43,340 --> 00:27:41,160

theater have you and I would always get

649

00:27:46,100 --> 00:27:43,350

cast as the kind of like quirky nerdy

650

00:27:49,850 --> 00:27:46,110

character in school so there's always

651
00:27:53,150 --> 00:27:49,860
some type casting going on there too

652
00:27:56,390 --> 00:27:53,160
so yeah that's what I used to do what

653
00:27:58,070 --> 00:27:56,400
was the second part of the question just

654
00:28:03,530 --> 00:27:58,080
really quickly how do they both make you

655
00:28:06,200 --> 00:28:03,540
happy oh gosh in such different ways it

656
00:28:07,159 --> 00:28:06,210
uses different parts of your soul I

657
00:28:10,789 --> 00:28:07,169
guess so

658
00:28:13,850 --> 00:28:10,799
dance me singing and I guess even acting

659
00:28:17,030 --> 00:28:13,860
um you know that kind of gets out like

660
00:28:20,510 --> 00:28:17,040
my my soul and like performing I was

661
00:28:24,020 --> 00:28:20,520
getting very cheesy but it's it's very

662
00:28:26,240 --> 00:28:24,030
true um and then the engineering it

663
00:28:28,970 --> 00:28:26,250

really gets like my brain so I think it

664

00:28:31,820 --> 00:28:28,980

fulfills that curiosity in your brain

665

00:28:34,549 --> 00:28:31,830

that you get a little bit of that with

666

00:28:36,620 --> 00:28:34,559

dance but it really gets fulfilled a bit

667

00:28:40,010 --> 00:28:36,630

'space and with all the different

668

00:28:43,130 --> 00:28:40,020

missions going on at JPL and so I find

669

00:28:44,840 --> 00:28:43,140

that you have to have I think in Pilates

670

00:28:46,669 --> 00:28:44,850

they say I think of mind and body you

671

00:28:49,490 --> 00:28:46,679

have to fulfill both and so I think

672

00:28:52,159 --> 00:28:49,500

through dance I found it in my body and

673

00:28:58,070 --> 00:28:52,169

through science I found it in my brain

674

00:28:59,960 --> 00:28:58,080

so it's great thank you so much for

675

00:29:01,580 --> 00:28:59,970

answering the questions today and thank

676
00:29:03,770 --> 00:29:01,590
you for everyone who submitted your

677
00:29:05,120 --> 00:29:03,780
questions and I just want to thank you

678
00:29:08,450 --> 00:29:05,130
personally for talking to us today

679
00:29:12,110 --> 00:29:08,460
Heather thank you guys so much

680
00:29:14,990 --> 00:29:12,120
yeah this is awesome yeah great now the

681
00:29:17,750 --> 00:29:15,000
launch period for Mars 2020 opens on

682
00:29:21,350 --> 00:29:17,760
July 17th and the rover is slated to

683
00:29:23,750 --> 00:29:21,360
land on the Red Planet February 18 20 21

684
00:29:26,450 --> 00:29:23,760
for the latest on the mission follow

685
00:29:28,909 --> 00:29:26,460
@nasa persevere on Twitter and Facebook

686
00:29:29,530 --> 00:29:28,919
and you can watch all the behind the

687
00:29:32,890 --> 00:29:29,540
space crap

688
00:29:35,470 --> 00:29:32,900

video profiles on the NASA 360 YouTube

689

00:29:38,380 --> 00:29:35,480

channel now we will be doing it live Q&A

690

00:29:41,410 --> 00:29:38,390

s for the Mars 2020 team members every

691

00:29:43,600 --> 00:29:41,420

Thursday at 1:00 p.m. Pacific time 4:00

692

00:29:46,240 --> 00:29:43,610

p.m. Eastern for the next few weeks and

693

00:29:48,700 --> 00:29:46,250

if you want to explore the universe from

694

00:29:52,090 --> 00:29:48,710

the comfort of your home check out our

695

00:29:55,330 --> 00:29:52,100

NASA at home activities for families and

696

00:29:58,810 --> 00:29:55,340

kids of all ages you can find them on